Tiefling Warlock 3 - CR 1/2 Lawful Good Humanoid; Deity: Tigerion the False Appeaser; Background: Acolyte; Height: 5' 6"; Weight: 115Ib.

Ability	Score	Modifier	Saving Throw
STR STRENGTH	8	-1	-1
DEX	14	+2	+2
CON	10	0	+0
INT	14	+2	+2
WISDOM	12	+1	+3
CHA CHARISMA	17	+3	+5

AC 12 I	nitiative +2	Speed 30 ft
Proficiency	+2 Ins	piration
HP 18	HD 3d8	Death Saves
Damage / Current HP	HD Used	Success/Fail
Number of Attacks 1		

Crossbow, light

Ranged, both hands: +4, 1d8+2 piercing

Rng: 80 ft./320 ft. Ammunition, Loading, Two-Handed

Rng: 20 ft./60 ft. Finesse, Light,

Thrown

Versatile

Dagger

Main hand: +4, 1d4+2 piercing Ranged: +4, 1d4+2 piercing

Quarterstaff

Main hand: **+1**, **1d6-1 bludgeoning** Both hands: **+1**, **1d8-1 bludgeoning**

Leather

+1



Skill Name	Total	Ability	Prof	Temp
Acrobatics	+2	DEX (2)	-	
Animal Handling	+1	WIS (1)	-	
Arcana	+4	INT (2)	+2	
Athletics	-1	STR (-1)	-	
Deception	+3	CHA (3)	-	
History	+4	INT (2)	+2	
Insight	+3	WIS (1)	+2	
Intimidation	+3	CHA (3)	-	
Investigation	+2	INT (2)	-	
Medicine	+1	WIS (1)	-	
Nature	+2	INT (2)	-	
Perception	+1	WIS (1)	-	
Performance	+3	CHA (3)	-	
Persuasion	+3	CHA (3)	-	
Religion	+4	INT (2)	+2	
Sleight of Hand	+2	DEX (2)	-	
Stealth	+2	DEX (2)	-	
Survival	+1	WIS (1)	-	
Passive Perception:	11			
Other Proficiencies				

Other Proficiencies: Weapons: Simple weapons Armor: Light armor

Damage Resistances fire

Special Abilities

Dark One's Blessing Darkvision (60 feet) Pact of the Tome Shelter of the Faithful

Racial Spells & Spell-Like Abilites

False Life (At will) Hellish Rebuke (2nd lvl., 1/day) Mage Armor (At will) Thaumaturgy (At will)

Gear

Total Weight Carried: 21 lbs, (Maximum: 120 lbs)	
Crossbow, light	5 lbs
Dagger x2	1 lb
Leather	10 lbs
Money	-
Quarterstaff	4 lbs

Tracked Resources

Dagger

Languages			
Common Dwarvish		Infernal Orc	

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Spell Slots

2nd level (Warlock)

Spells & Powers

Warlock spells known (CL 3rd) Spell Save DC 13 Spell Attack +5 2nd—mirror image 1st—burning hands, command, hellish rebuke (DC 13) Cantrips—eldritch blast, true strike

Other Spells & Powers

Feats, Bonus Spells: Proficiencies Spells:

Experience & Wealth

Experience Points: **900**/2700 Current Cash: **You have no money!**

Role Playing

Personality Trait: Idolize Hero - I idolize a particular hero of my faith, and constantly refer to that person's deeds and example.

Personality Trait: Quote / Misquote Sacred Texts - I quote (or misquote) sacred texts and proverbs in almost every situation.

Ideal: Charity - I always try to help those in need, no matter what the personal cost. (Good)

Bond: Common People - Everything I do is for the common people.

Flaw: Obsess About Goals - Once I pick a goal, I become obsessed with it to the detriment of everything else in my life.